



June 17, 2018

For over four decades, Caduceus International has been the front line defense in the war against disease. Though we have received great accolades for eradicating plagues such as the AIDS virus, our work is never done—we must remain ever vigilant. A dangerous new threat has appeared on the horizon...

...it's called GUILT (Ganglia Utrophin Immuno Latency Toxin).

Very little is known about this disease, but rumor has it that GUILT is the first biological weapon used for "medical terrorism." The virus mutates a cell of the victim's body, which then mercilessly attacks the infected area until the victim dies. Symptoms have wildly varied thus far, and it seems unlikely that such a disease could occur naturally. Though, who exactly could engineer GUILT is unknown at this time.

We've managed to keep GUILT hidden from the public thus far, but once it's revealed, the world will be depending on Caduceus to eliminate the threat. At this point, we do not have any viable treatments to combat GUILT; studying the virus must be our utmost priority.

# COMMON SURGICAL IMPLEMENTS

Your medical tools are versatile, and you may be called upon to use them in a variety of situations. Listed here are common tools and instructions for using them properly.



## ANTIBIOTIC GEL

*Common Uses Include: disinfecting incisions, healing small lacerations, etc.*

To use the antibiotic gel, press the A or B Button and slide the Wii Remote across the affected area.

Outside of its recommended uses, the gel may also block parasites or help to relieve hemorrhaging. If there is no immediate affect, prolonged application of gel may improve the situation, though you should be careful not to overuse it, as you have a limited supply.



## SYRINGE

*Common Uses Include: administering medicine to a diseased area, artificially boosting the patient's vitals, etc.*

When you select this pressurized automatic injection device, one or more medicine bottles will be shown. Point at the one you wish to administer with the Wii Remote and press the A or B Button. Medicine will be drawn until you release the button or the syringe is full. Then, move the Wii Remote to the area you wish to inject it and press the A or B Button again. The medicine will be administered until the syringe is empty or you release the A or B Button. By controlling the volume of medicine released, a large amount can be applied to multiple areas without the syringe being refilled.

